## Topic

Passing / Disguise / Timing / Space
$\checkmark$ Players 12

- Cones 10



## Organization:

3 Teams of 4 players.
The 3 attackers always attack the goal that they consider to be least well defended. The coach can specify whether a goal has to be scored by shooting from inside the shooting zone or by dribbling the ball over a goal line. Switch teams every 2 goals. The winners stay. First team to get 6 points wins.

## Variation:

1. A team of 3 players has 6 attacks and the other team has to defend 4 goals. An attack ends when a goal is scored, or the ball goes out of play, or when a defender touches the ball. Each attack starts in the middle of the field. The defenders have to position themselves intelligently to prevent the attackers from scoring. The objective of the game is to teach the attackers to use the space skilfully and to play so securely that they score 6 goals in the 6 attacks.
The 4 nets can be positioned anywhere on the end lines or touch lines.
