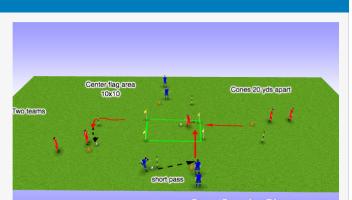


Screen 1 (15 mins)

Field layout :

Central grid for player to dribble through, yu can add additional cones into center grid CPS:

- 1) Ball control
- 2) Pace of run
- 3) Vision
- 4) Ability to change direction
- 5) Final pass quality and weight
- a) Right foot
- b) Left foot
- c) Soul roles
- d) Added skill move Scissors, Mathews and so on



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