

Screen 1 (5 mins)

Above 3 field layout has 18 players involved.

Games last 3-5 minutes - players move onto next Defending grid (example players on field 3 will move onto field 1) If you have more players the games can move into 4v4 as a teaching tool CPs:

1) Individual defending role - Pressure, Transition, Fitness, desire 2) Working with a team mate - Pressure cover, Transition, communication, shape

3) Working with temmates - Pressure, cover, balance, Transition, Communication, shape, balance

